;; Function main (main, funcdef\_no=0, decl\_uid=1795, cgraph\_uid=1, symbol\_order=2)

;; 1 loops found

;;

;; Loop 0

;; header 0, latch 1

;; depth 0, outer -1

;; nodes: 0 1 2 3

;; 2 succs { 3 }

;; 3 succs { 1 }

main ()

{

int D.1803;

struct FRAME.main FRAME.0;

void \* D.1812;

<bb 2> [0.00%]:

D.1812 = \_\_builtin\_dwarf\_cfa (0);

FRAME.0.FRAME\_BASE.PARENT = D.1812;

D.1803 = 0;

<L0> [0.00%]:

return D.1803;

}